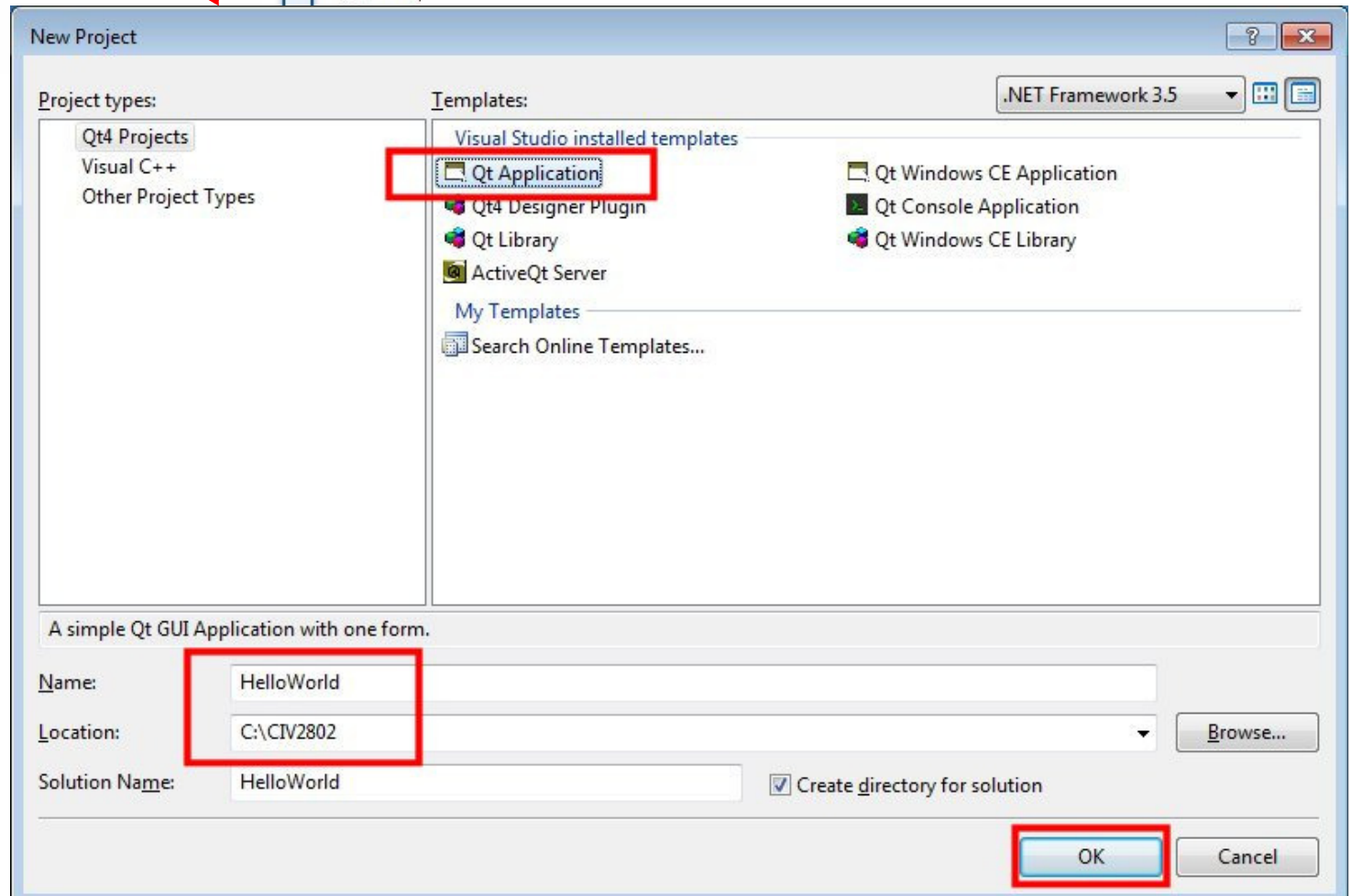
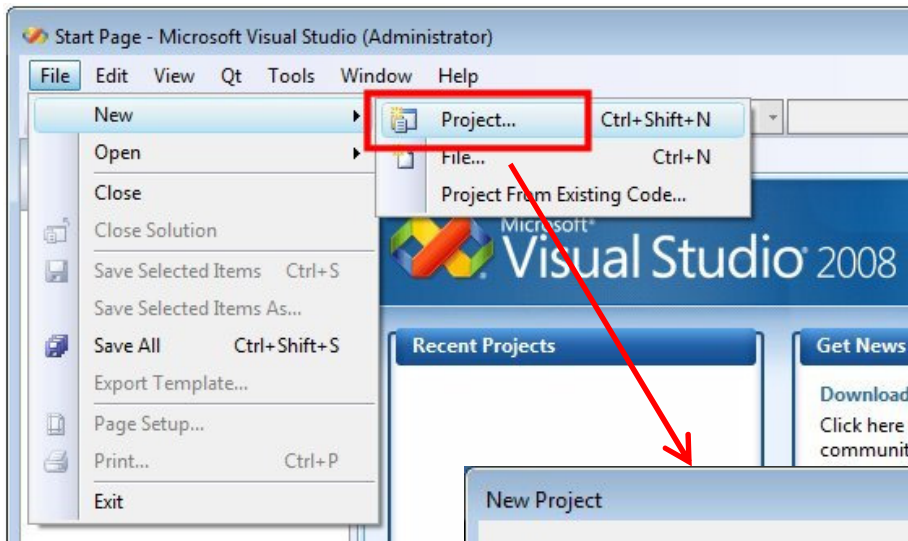
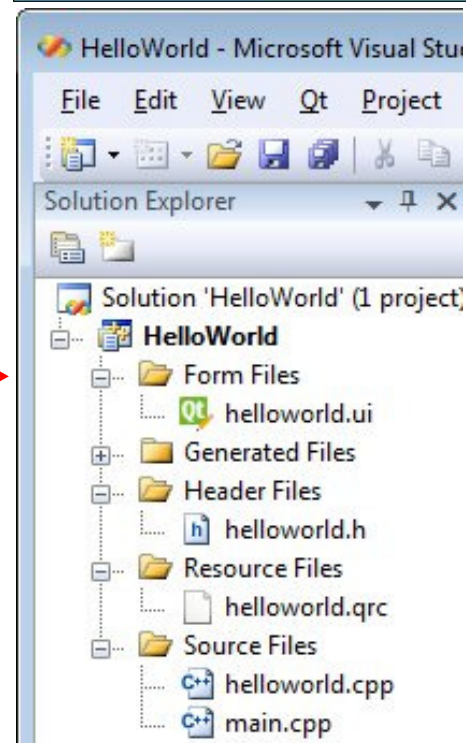
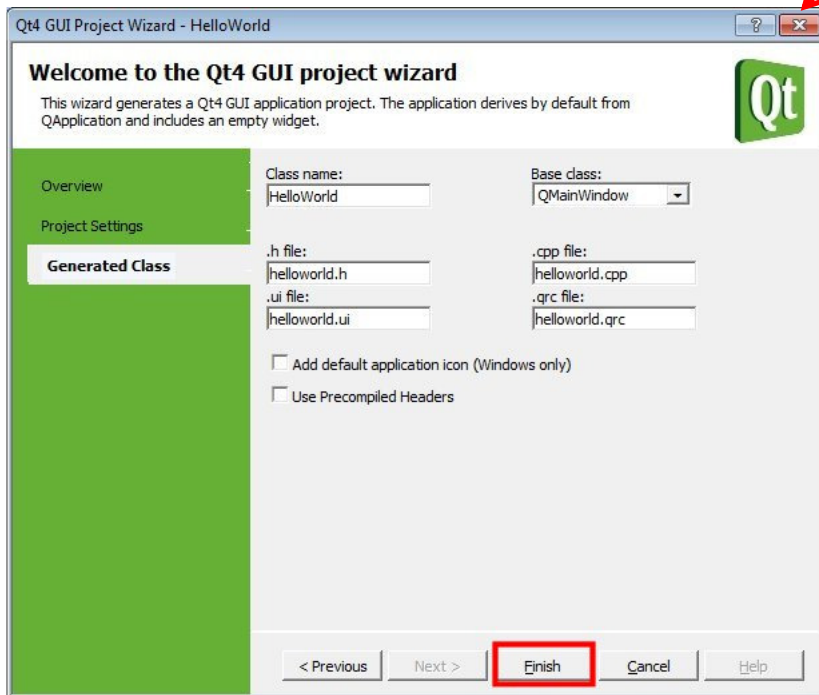
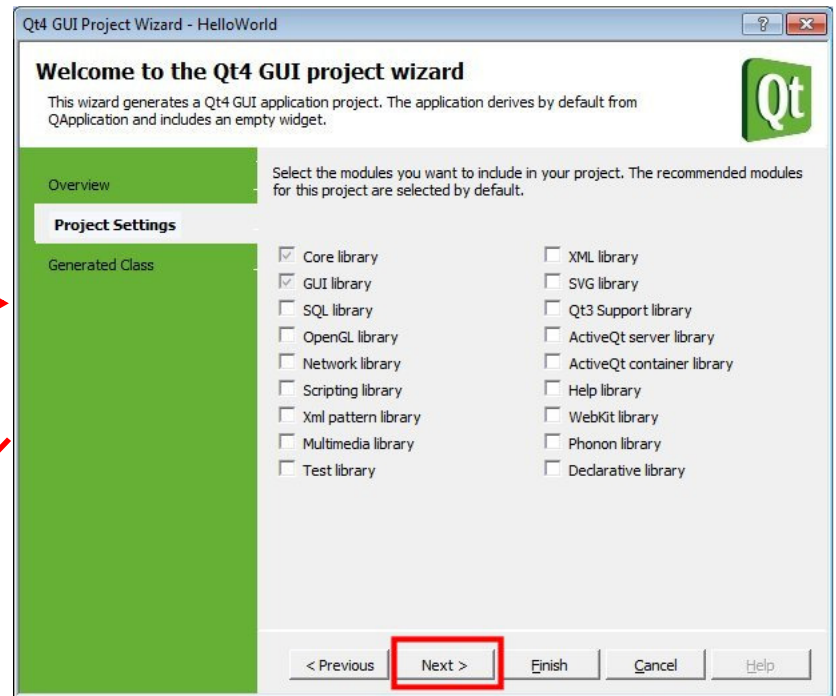
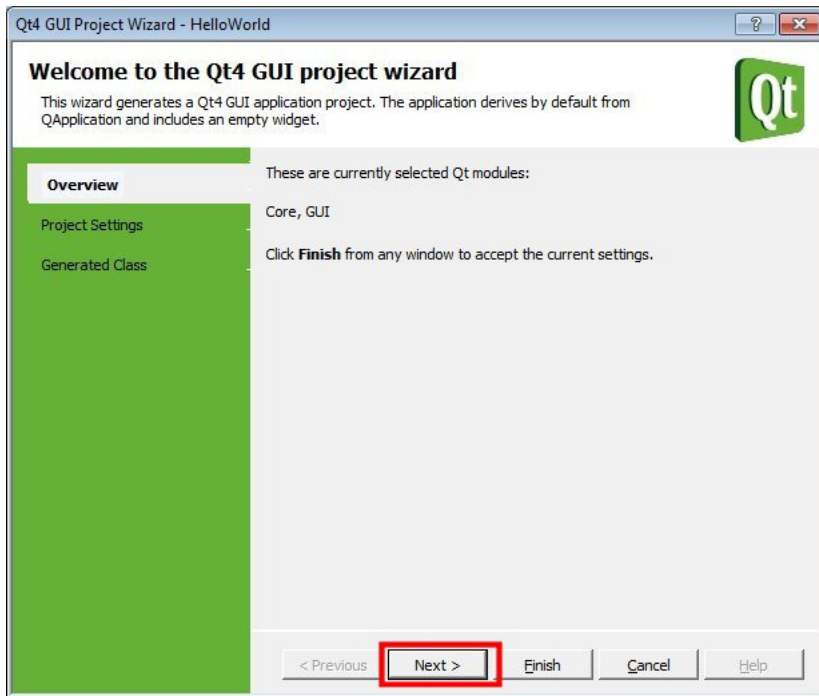
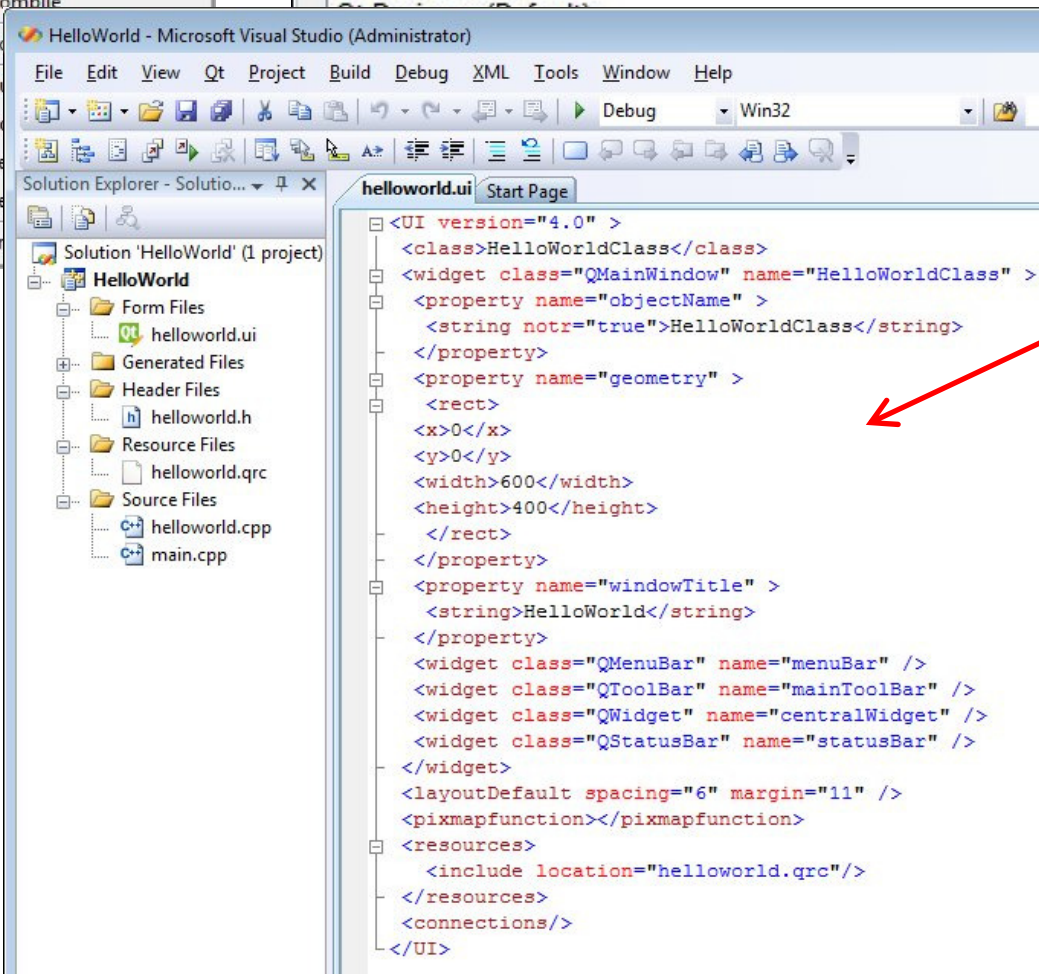
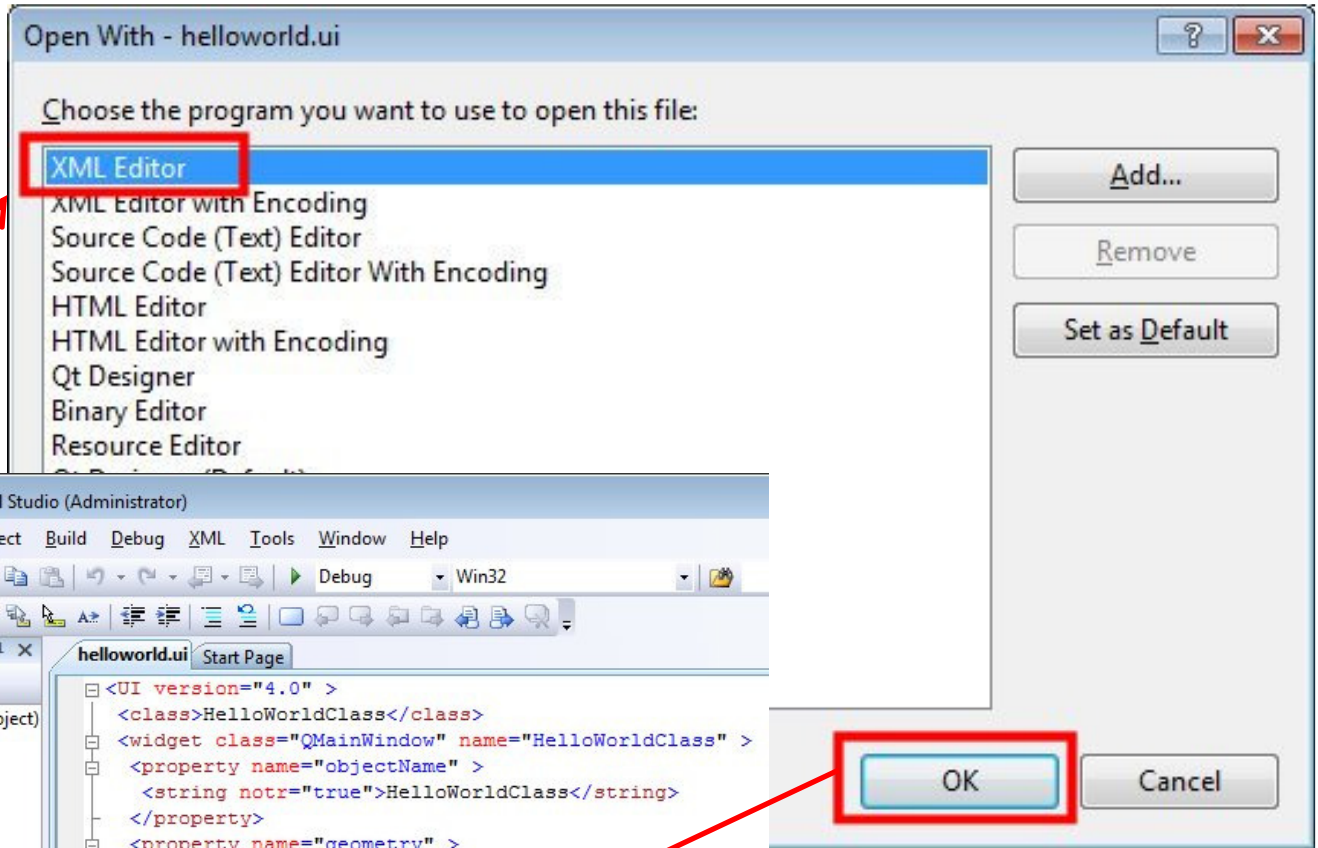
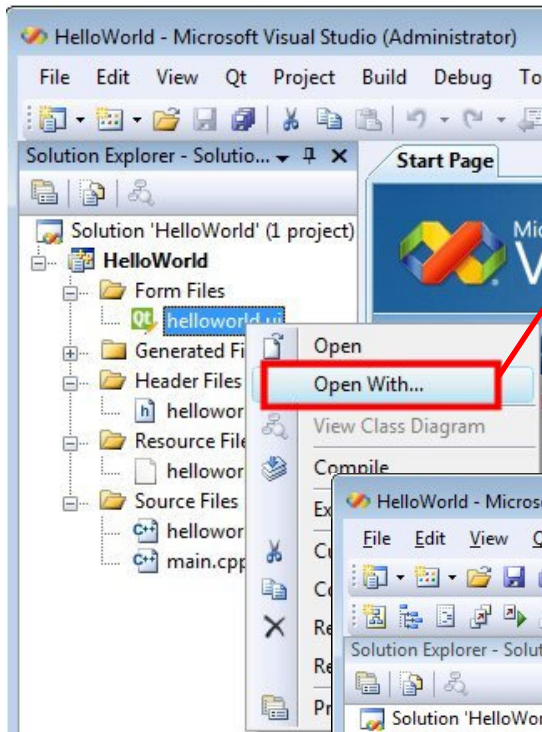


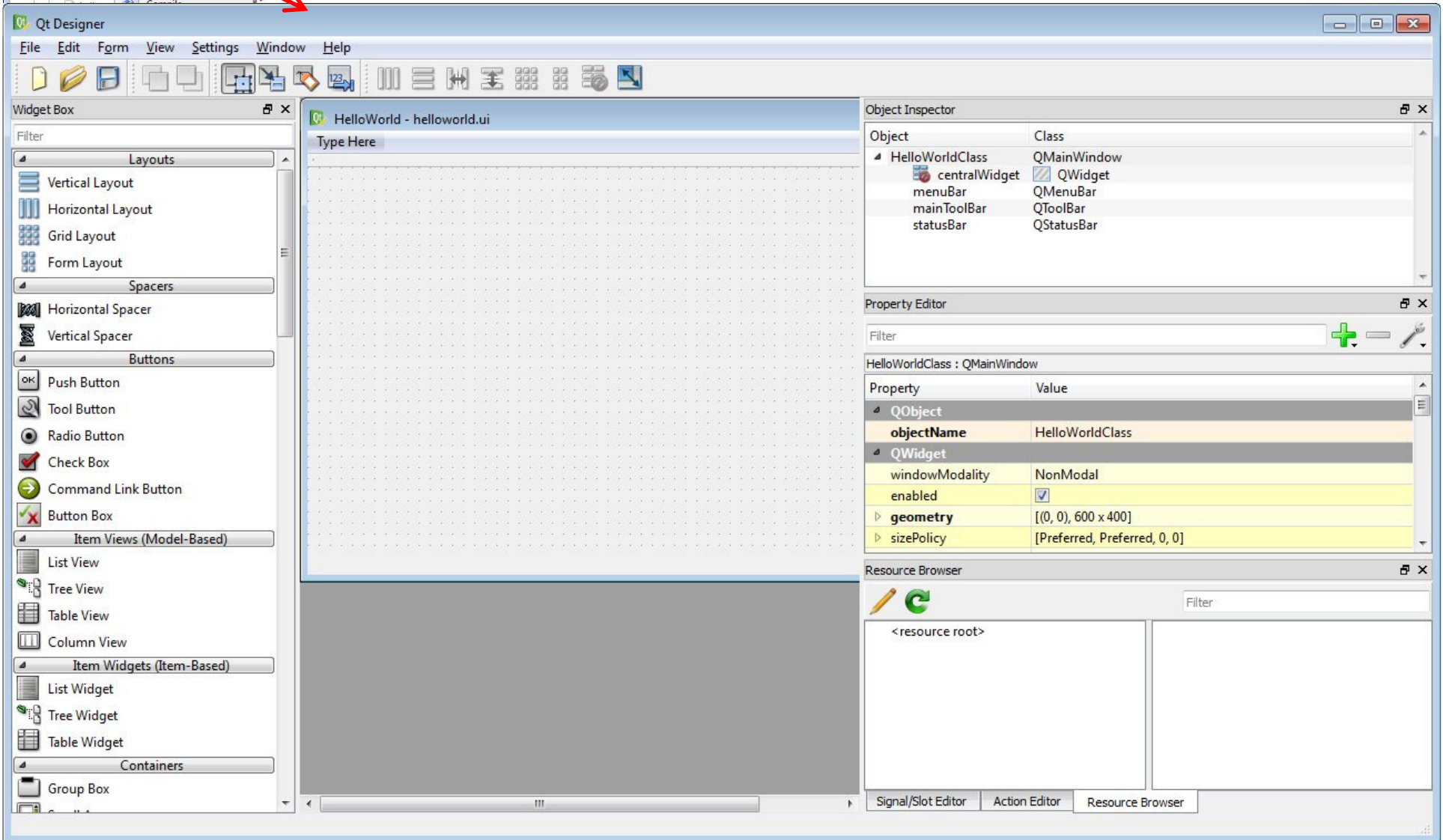
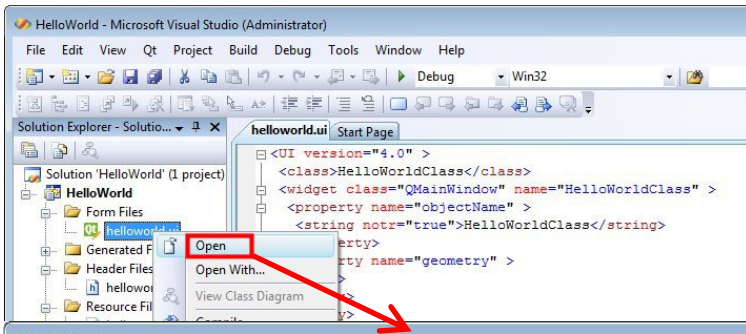
# Programa “Hello World !”

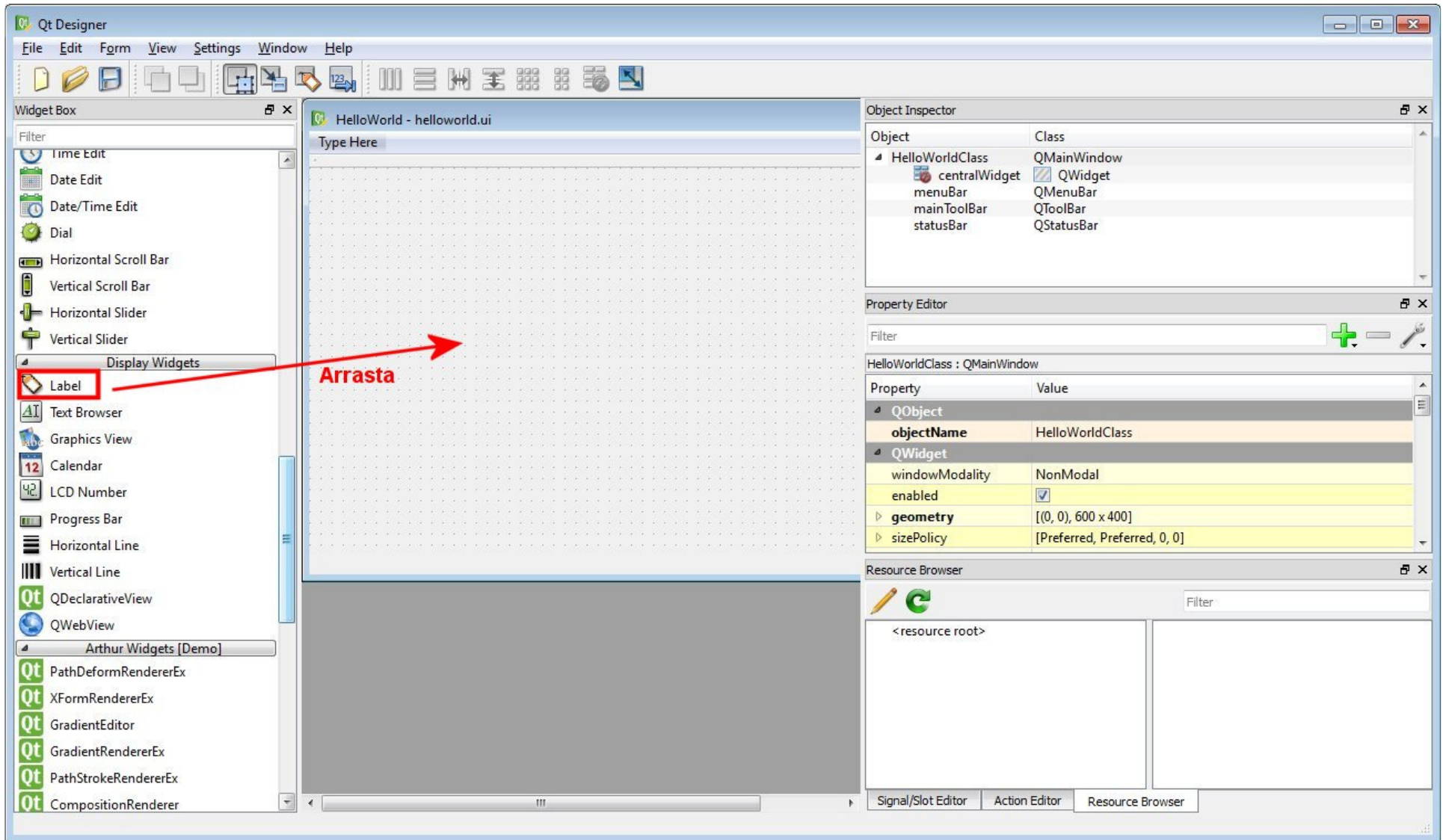
Programa simples criado com o plugin do Qt 4.8.5 para o Visual Studio 2008

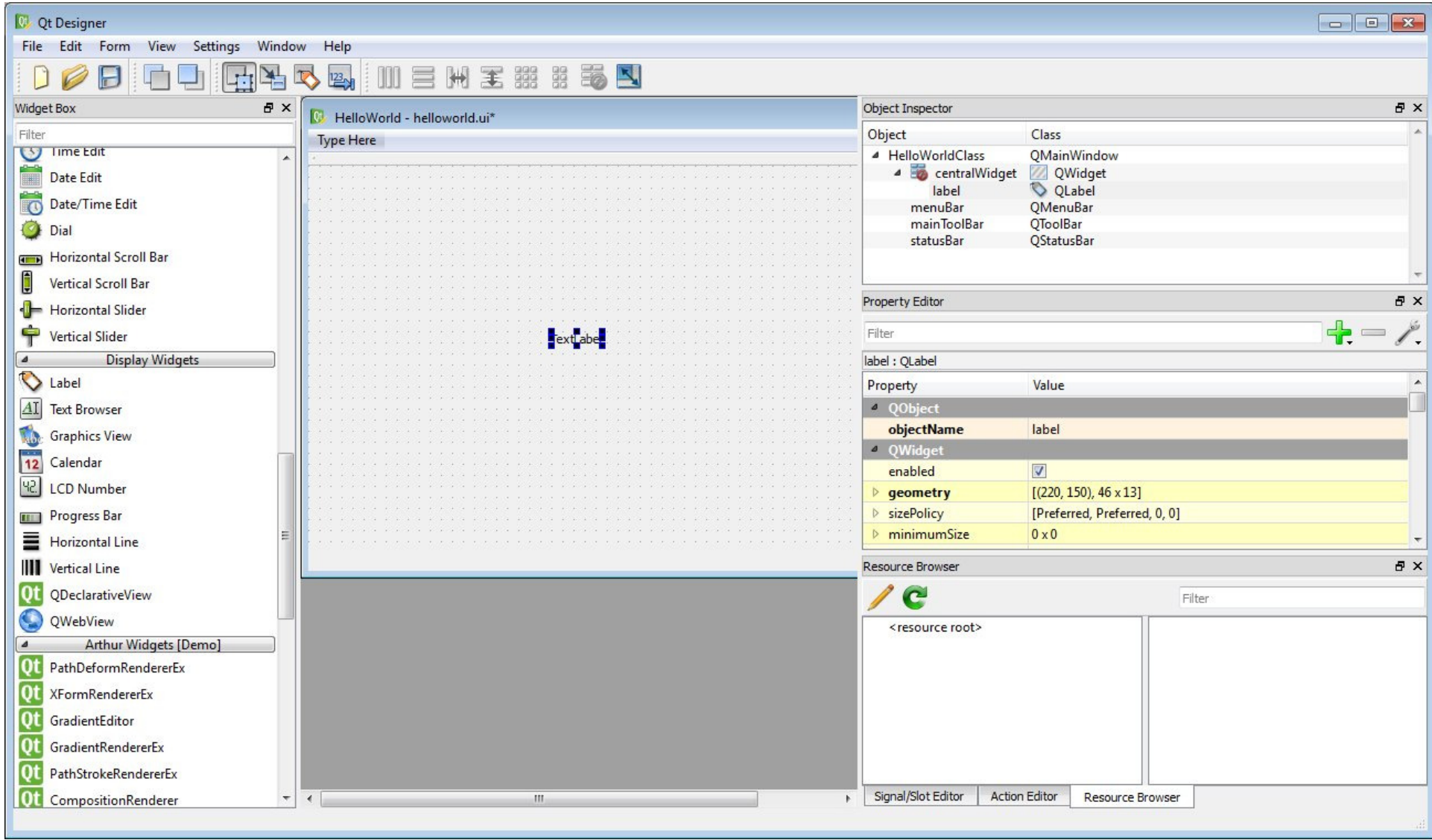


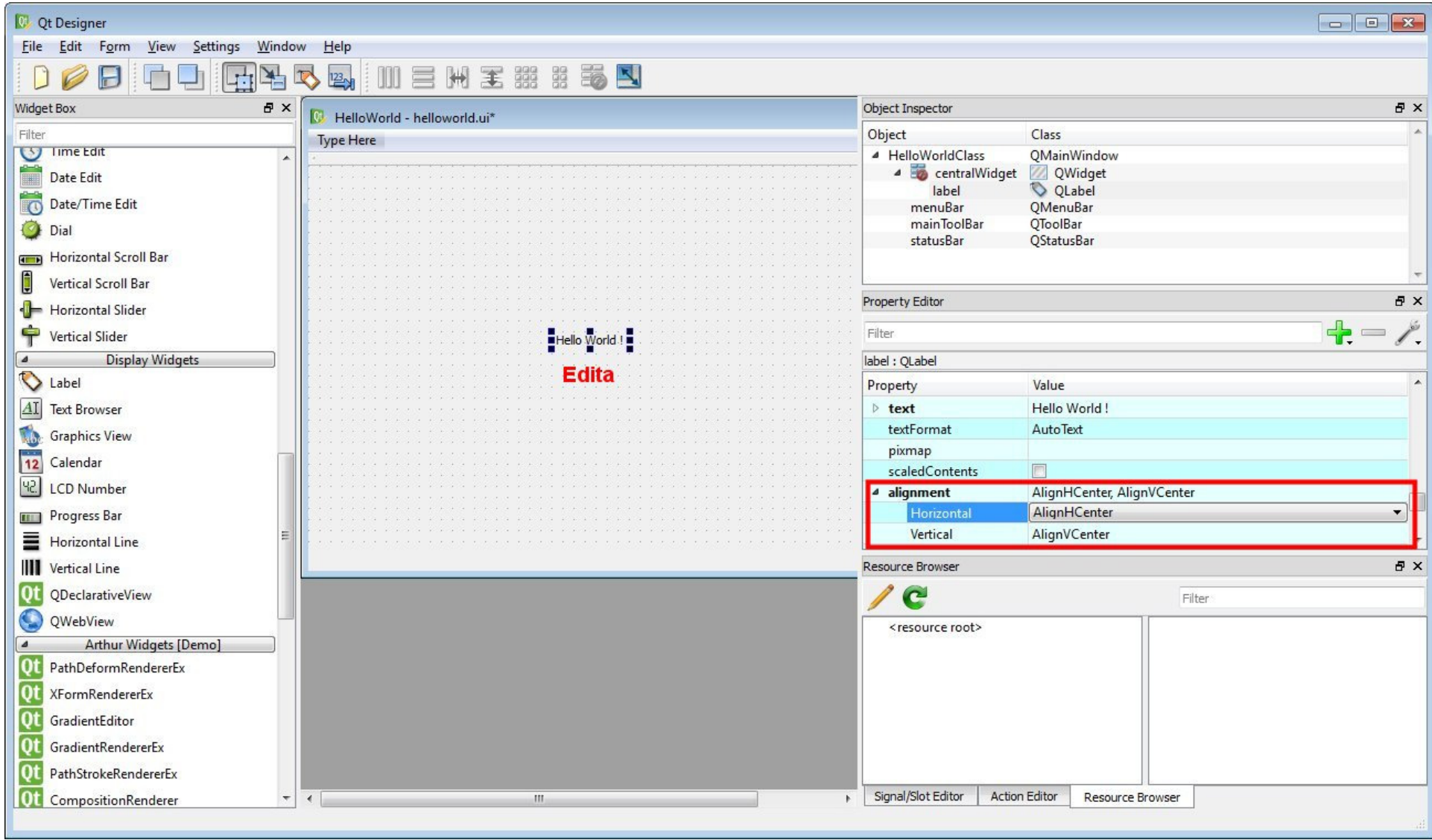




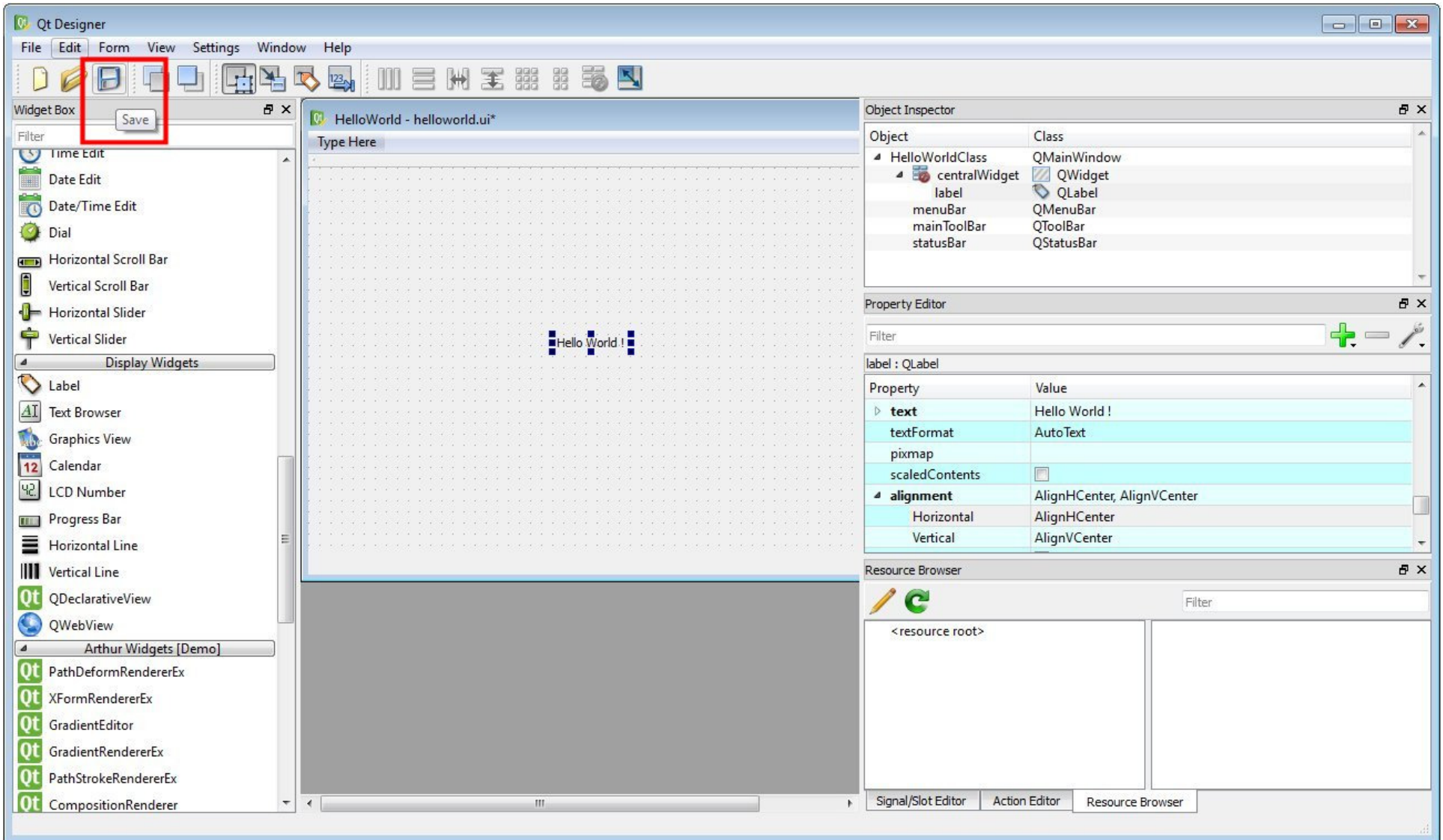


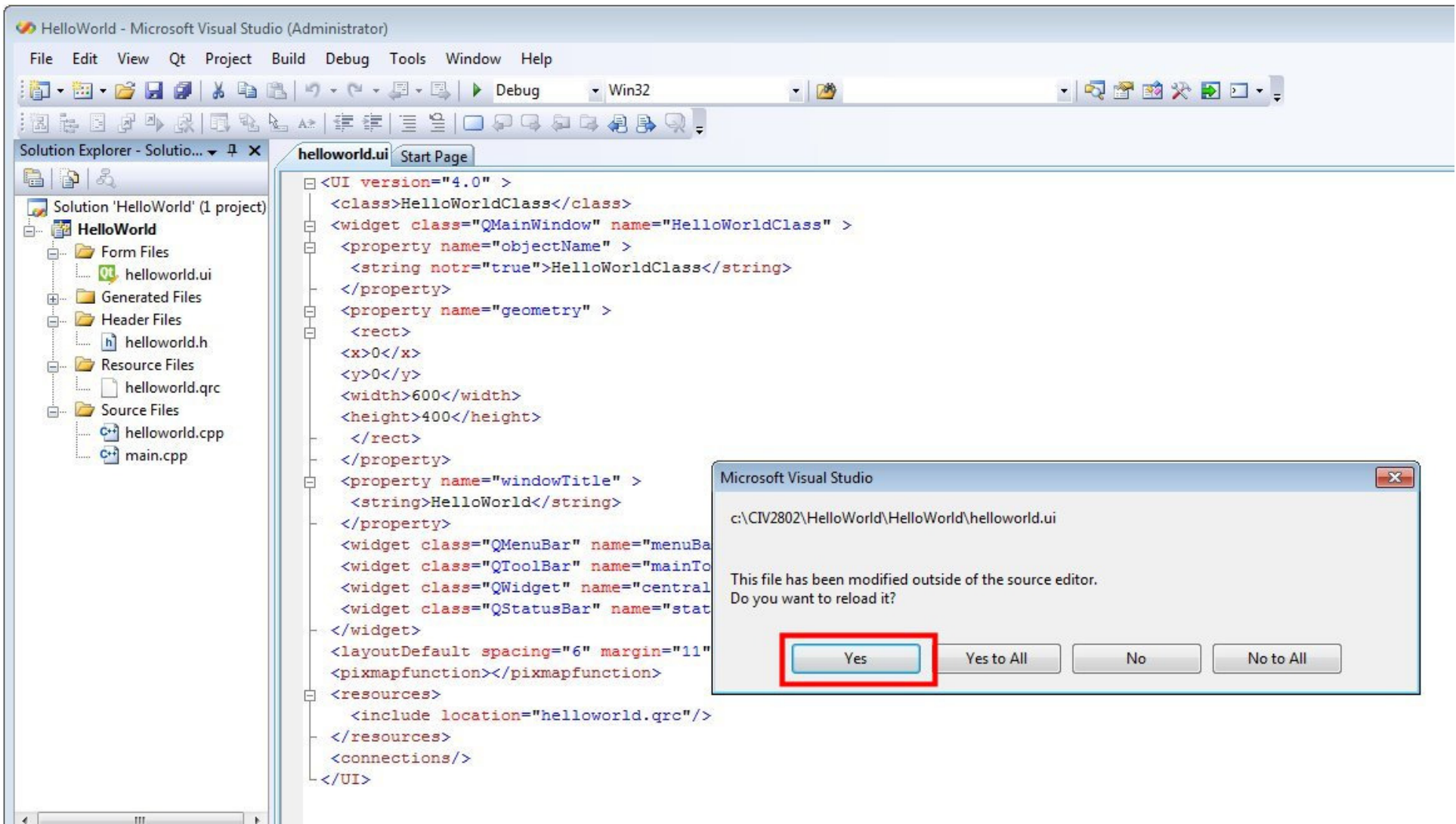


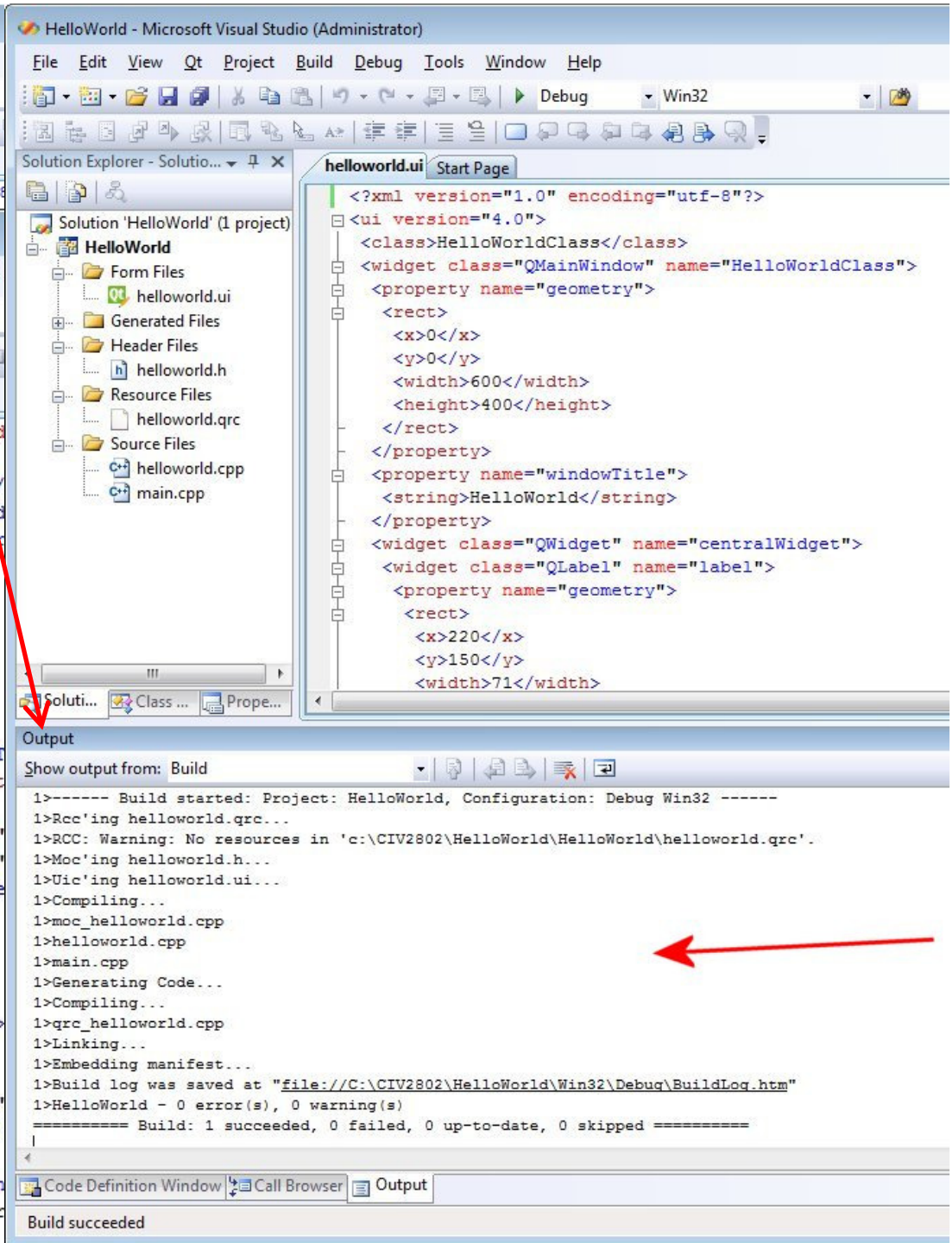
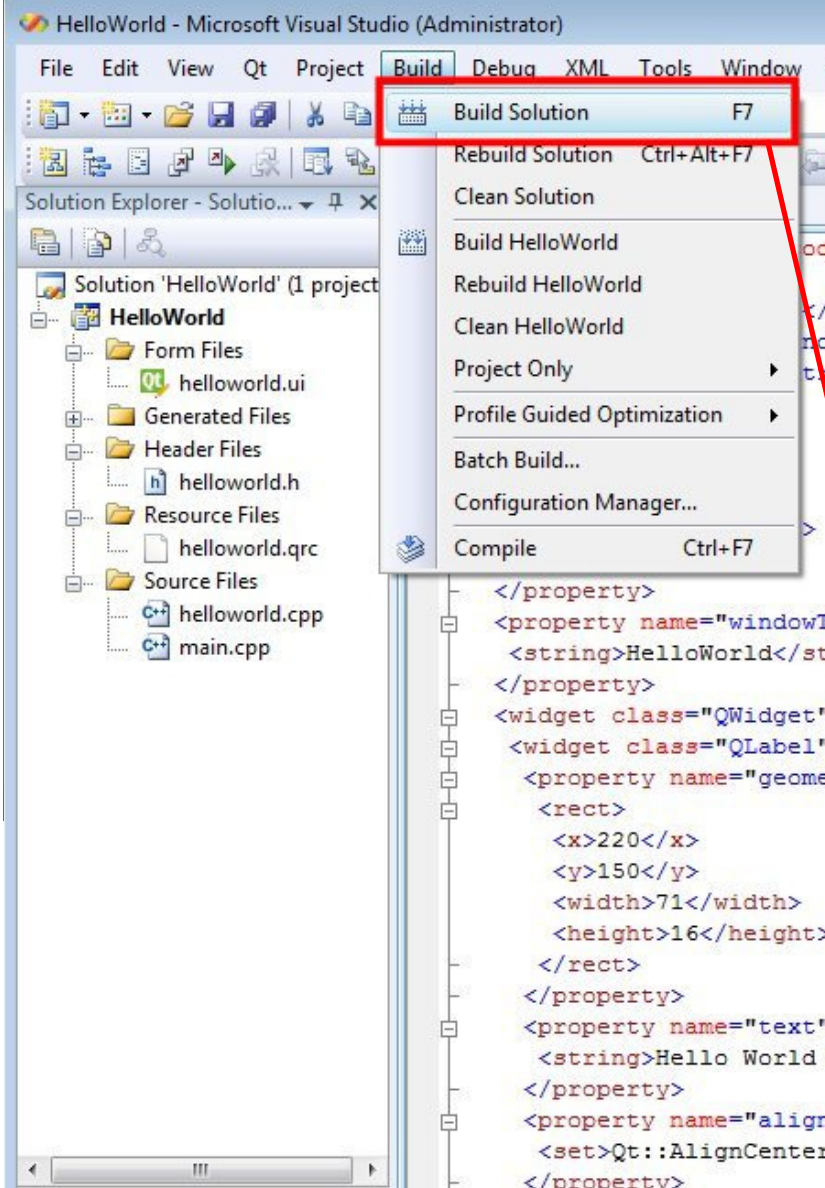
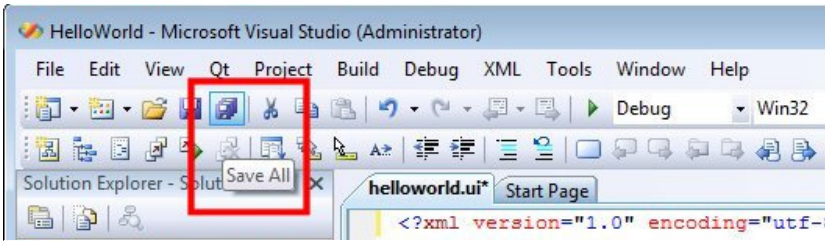












>HelloWorld - Microsoft Visual Studio (Administrator)

File Edit View Qt Project Build Debug Tools Window Help

Debug Start Debugging

Solution Explorer - Solution Explorer

- Solution 'HelloWorld' (1 project)
- >HelloWorld
  - Form Files
  - helloworld.ui
  - Generated Files
  - Header Files
  - helloworld.h
  - Resource Files
  - helloworld.qrc
  - Source Files
  - helloworld.cpp
  - main.cpp

```
<?xml version="1.0" encoding="utf-8" ?>
<ui version="4.0">
  <class>HelloWorldClass</class>
  <widget class="QMainWindow" name="MainWindow">
    <property name="geometry">
      <rect>
        <x>0</x>
        <y>0</y>
        <width>600</width>
        <height>400</height>
      </rect>
    </property>
    <property name="windowTitle">
      <string>HelloWorld</string>
    </property>
    <widget class="QWidget" name="centralwidget">
      <widget class="QLabel" name="label">
        <property name="geometry">
          <rect>
            <x>220</x>
            <y>150</y>
            <width>71</width>

```

Output

Show output from: Build

```
1>----- Build started: Project: HelloWorld, Configuration: Debug W
1>Rcc'ing helloworld.qrc...
1>RCC: Warning: No resources in 'c:\CIV2802\HelloWorld\HelloWorld\h
1>Moc'ing helloworld.h...
1>Uic'ing helloworld.ui...
1>Compiling...
1>moc_helloworld.cpp
1>helloworld.cpp
1>main.cpp
1>Generating Code...
1>Compiling...
1>qrc_helloworld.cpp
1>Linking...
1>Embedding manifest...
1>Build log was saved at "file:///C:/CIV2802/HelloWorld/Win32/Debug
1>HelloWorld - 0 error(s), 0 warning(s)
===== Build: 1 succeeded, 0 failed, 0 up-to-date, 0 skipped ==
|
```

Code Definition Window Call Browser Output

Build succeeded

HelloWorld (Running) - Microsoft Visual Studio (Administrator)

File Edit View Qt Project Build Debug Tools Window Help

Debug Win32

Process: Thread: Stack Frame:

Solution Explorer - Solution Explorer

- Solution 'HelloWorld' (1 project)
- >HelloWorld
  - Form Files
  - helloworld.ui
  - Generated Files
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  - helloworld.h
  - Resource Files
  - helloworld.qrc
  - Source Files
  - helloworld.cpp
  - main.cpp

```
<?xml version="1.0" encoding="utf-8" ?>
<ui version="4.0">
  <class>HelloWorldClass</class>
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    <property name="geometry">
      <rect>
        <x>0</x>
        <y>0</y>
        <width>600</width>
        <height>400</height>
      </rect>
    </property>
    <property name="windowTitle">
      <string>HelloWorld</string>
    </property>
    <widget class="QWidget" name="centralwidget">
      <widget class="QLabel" name="label">
        <property name="geometry">
          <rect>
            <x>220</x>
            <y>150</y>
            <width>71</width>

```

Output

```
</property>
<property name="alignment">
  <set Qt::AlignCenter</set>

```

Autos

Name	Value
------	-------

Autos Locals Threads Modules Watch 1

Ready